### 1.5 Richt de ontwikkelomgeving in

### Describe the right materials and resources that we need

All of us will work on our own computer. We will use “Visual Studio” to program the code for the application. Working in such languages as ‘Java, Css and Html’. To test our application we have a live server, this server can be tested on and edited to our liking. The database we need to get information will be set up by the other development team. From that database we can get all the data necessary. We will also link our phones to Visual Studio, this makes it easier to test our application. GitHub is used to share and/or merge our files.

### Install, configure and manage the right software

All of us already have Visual Studio on our computers. GitHub was also already setup because we used it in our last project. The server is setup but not used yet. The same goes for the database. The only thing necessary is connecting our phones, but that isn’t that difficult. Some have done it before with other programs.

### Take into account the feasibility and future changes of the development environment

The only thing we have to worry about when it comes to the future, is that certain programs will update. These updates will either happened automatically or manually. In terms of feasibility we are confident that our equipment and programs wont fail. Everything that we do is stored in GitHub, which stands on a cloud server.

### Keep track of the situation, development environment and results

Like explained before, We have most of the programs set-up. The only thing we need to do is connect our phones to Visual Studio. That will be done as soon as we start programming.

Check in regularly with the client for the progress and results

We checked multiple times with the client to see if what we did was correct. Until so far the client has been pleased with our work. He agrees with the programs and methods that we use. In the beginning we discussed with the team and client what the best method would be. What language we should use and what program. This came to a quick conclusion and so we would be using our current options.